DUCKTALES "THE NEW CITY OF ATLANTIS!"

Written by

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COLD OPEN

INT. LIVING ROOM - DAY

HUEY, DEWEY, LOUIE, and WEBBY are intensely playing a first-person video game in which the player makes road signs.

WEBBY

Look at this stop sign I just made!

DEWEY

That's nothing. I just put up three "Children at Plays".

SCROOGE walks in.

SCROOGE

Ooh, what's goin' on here, boys?

LOUIE

We're playing Signcraft.

SCROOGE

I've never really played a video game before. Mind if I try?

Scrooge picks up a controller.

SCROOGE (CONT'D)

How do you play?

HUEY

The left stick controls your movement and--

A monstrous PEEPER enemy appears onscreen.

SCROOGE

Whoa! What's that?

HUEY

Uh, that's a Peeper. They're super dangerous. You should get out of there, trust me.

SCROOGE

Scrooge McDuck never runs away from a challenge!

Scrooge's avatar runs right into the Peeper, immediately EXPLODING and destroying everything onscreen.

DUCKTALES 2.

GAME ANNOUNCER (V.O.)

YOU DEAD. GAME OVER.

LOUIE

(tears in eyes)

All my precious work... GONE!

SCROOGE

Bless me bagpipes, you weren't kidding about that baddie. Sorry about that.

HUEY

(dejected)

It's fine. We can just watch TV.

Dewey switches from the game to cable. A commercial comes on with Comic Sans WordArt, garish colors, and low-res ClipArt.

COMMERCIAL ANNOUNCER (V.O.)

Have you ever wanted to go underwater and explore the treasures of a lost civilization?

WEBBY

Been there!

DEWEY

Done that!

COMMERCIAL ANNOUNCER

Then come on down to the NEW City of Atlantis!

WEBBY

But we saw Atlantis explode when we were almost killed by...

FLINTHEART GLOMGOLD appears onscreen in front of colorful waterslides.

ALL

Flintheart Glomgold?!

Glomgold fidgets on camera, unsure of where to look or how to position his body.

GLOMGOLD

(stilted)

Hello boys and girls! Come and explore to my waterpark, the New City of Atlantis. Where your pleasure is my treasure.

DUCKTALES 3.

LOUIE

I don't like that slogan at all.

GLOMGOLD

And I publicly invite my...

He motions to someone behind the camera.

GLOMGOLD (CONT'D)

Next cue card!

(clears throat)

And I publicly invite my former rival Scrooge McDuck to the grand opening! I want to bury the hatchet once and for all. I concede that he will always be the world's richest duck.

ALL

Huh?!!

END COLD OPEN

ACT ONE

INT. CAR - DAY

LAUNCHPAD drives Scrooge, Webby, and the boys. They're in their swimwear, including Scrooge's one piece bathing suit.

HUEY

Are you sure it's a good idea to go to Glomgold's new waterpark? Something doesn't feel right.

DEWEY

Do you think he really wants to-(doing his best Scottish
accent)

"Bairy tha 'atchet?"

LOUIE

And which old timey circus performer did you steal your swimsuit from?

SCROOGE

It's a classic look! And I'm not afraid o' that phony. I'm tougher and smarter than he'll ever be. And who knows? Maybe he's actually come to senses and realized he can never beat me.

WEBBY

Assuming he doesn't try to steal from and/or kill us, I'm excited!

LAUNCHPAD

Uh, Mr. McD? I think we're here.

Launchpad points to a bustling, colorful WATER PARK. The kids are in awe at such beauty. They shuffle out of the car, never breaking their gaze.

EXT. WATERPARK ENTRANCE - CONTINUOUS

SCROOGE

Pfft! New City my tailfeather! It's just a waterpark.

WEBBY

Look at all those slides! This place is huge!

DUCKTALES 5.

Louie walks over to a VENDING MACHINE.

LOUIE

Waterslides are fine, but I've got everything I need right here.

Out pops a CAN of Pep soda, which Louie cracks open.

HUEY

This makes zero sense.

DEWEY

I can count on one hand the number of days we've had with Uncle Scrooge that "make sense." Let's go! Come on, Launchpad!

LAUNCHPAD

You guys go ahead, I've gotta find a spot in the parking garage.

Launchpad suddenly PEELS out and heads toward an enormous, labyrinthian PARKING GARAGE as the rest head into the park.

EXT. LOCKER AREA - DAY

The kids and Scrooge all put on their PARK ADMISSION BRACELETS. Scrooge notices the LOCKERS, where parkgoers are storing their belongings.

SCROOGE

Why don't we put our belongings in these lockers so they stay nice and dry. And be on the look out for that maniac in a kilt.

The kids put their valuables them in the locker. Huey, still clutching onto his JUNIOR WOODCHUCK GUIDEBOOK, hesitates.

HUEY

Are you sure about putting our stuff here? It just isn't logical that Glomgold would pull a 180 and suddenly become not-crazy.

Scrooge gently takes the guidebook.

SCROOGE

I'm just as skeptical as you are, but this is the safest place we can put our things. And once we meet up with Glomgold, I'll protect you kids at all costs.

DUCKTALES 6.

Scrooge puts the guidebook in the locker and closes the door.

EXT. CENTRAL HUB - DAY

The ducks move toward the center of the park.

LOUIE

(exhausted)

Ugh, why is all the fun stuff so far from the lockers?

He takes a sip of soda, like a desert traveler drinking the last drop from their canteen.

They arrive in the main plaza, surrounded by attractions as far as the eye can see. In the center is a FOUNTAIN sculpted in Glomgold's image. There's a plaque that reads "FLINTHEART GLOMGOLD: OUR FOUNDER AND FEARLESS LEADER."

WEBBY

It's a bit much.

SCROOGE

Not surprising when you think about that narcissistic freak Glom--

Glomgold comes out from behind the fountain.

SCROOGE (CONT'D)

--gold!

GLOMGOLD

Thanks for coming, McDuck. I was worried our... colorful past would've dissuaded you from coming.

SCROOGE

By "colorful past", do you mean all the times you tried to end my life?

GLOMGOLD

That's in the past, ol' chum!
Through self-reflection and copious amounts of therapy, I've come to peace with where I'm at. So I retired and opened up this waterpark, where I can spread happiness to the world.

SCROOGE

(looks at fountain)
Still a bit self-obsessed though.

DUCKTALES 7.

GLOMGOLD

Have you seen the other side?

Glomgold leads the gang to the BACKSIDE of the fountain, which sculpted in the image of Scrooge.

SCROOGE

It's beautiful.

HUEY

Huh?

A PLAQUE reads "SCROOGE MCDUCK: GLOMGOLD'S MENTOR AND INSPIRATION, WITHOUT WHOM THIS PARK WOULDN'T BE POSSIBLE."

Scrooge shakes himself out of a trance of self-admiration.

SCROOGE

That's... very nice.

HUEY

I'm still not convinced.

GLOMGOLD

Well let me convince you! I'll give you the grand tour.

Glomgold leads our heroes deeper into the park. Louie spots a SNACK BAR.

LOUIE

I'll catch up with you guys. Gotta get another soda.

EXT. SNACK BAR - CONTINUOUS

Louie walks up to the counter, where a bored teenage CASHIER presides.

LOUIE

One can of Pep, please.

The cashier takes out a can.

CASHIER

That'll be six dollars.

LOUIE

What?! Six bucks? A can was a buck fifty at the vending machine!

DUCKTALES 8.

CASHIER

Vending machine was outside. You're inside the park now. Captive audience. Six dollars.

LOUIE

But the rest of my money is all way back at the lockers.

Louie nearly faints at the idea of walking back.

CASHIER

Six dollars.

LOUIE

You're ripping people off! It's not fair!

CASHIER

It's just business. Six dollars.

LOUIE

I can buy four cans for that price at the vending machine! Wait, that gives me a devilish idea... You haven't seen the last of me!

Louie sneaks off with a devious grin.

CASHIER

I should've done that internship.

EXT. WAVE POOL - DAY

Glomgold shows Scrooge, Huey, Dewey and Webby the large pool.

GLOMGOLD

This is our wave pool. 10,000 gallons of water, perfect for bodysurfing.

HUEY

Or perfect for drowning us.

GLOMGOLD

I can assure you the water isn't deep enough for anyone to drown.

HUEY

Yeah, well... those lifeguard chairs are suspiciously tall!

Huey points to a LIFEGUARD on a two-story chair.

DUCKTALES 9.

GLOMGOLD

They're lifeguard chairs. They're supposed to be tall.

Glomgold keeps moving. Scrooge pats Huey on the head.

SCROOGE

Come on, Huey. Don't get paranoid.

EXT. TRITON'S FURY WATERSLIDE - DAY

The ducks find themselves at the base of a waterslide that splits into three sections like an enormous triton.

GLOMGOLD

This here is one of our twelve signature waterslides called "Triton's Fury."

DEWEY & WEBBY

Oooh!

HUEY

He's probably trying to distract us so he can steal Uncle Scrooge's treasure!

GLOMGOLD

No, I'm giving away treasure! When you go on each slide, you'll get a charm added to your bracelet. If you're the first one to conquer them all, you'll be King-- (looks to Webby)

--or Queen of Atlantis!

Glomgold motions to a PEDESTAL near the wave pool, on top of which is a shiny plastic CROWN.

DEWEY & WEBBY

Ooooooooh!

GLOMGOLD

But you've got to go on all the slides. Including "Po-Slide-on's Plunge of Doom."

Dewey and Webby look up at a slide so tall, it reaches beyond the clouds. The slide twists and turns like a crazy straw.

DEWEY

I'm getting that crown!

DUCKTALES 10.

WEBBY

Fat chance!

DEWEY

(hurt)

Are you calling me fat?

WEBBY

(tenderly)

I would never say anything to hurt you, friend. Now get out of my way!

Webby pushes Dewey and runs up the stairs to the waterslide. Dewey chases after her.

HUEY

I'm still not buying it.

GLOMGOLD

You need to relax, boy. I know! Come with me.

EXT. LAZY RIVER - DAY

Glomgold, Scrooge, and Huey walk alongside the lazy river, decorated like an ancient city.

GLOMGOLD

This is our Lazy River! It's full of state of the art animatronics. We spent most of the park's budget on robots.

Huey looks at primitive ANIMATRONICS of an Atlantian man and a parrot, moving very stiffly.

HUEY

Most of your budget? I guess they might look nice if you squint...

GLOMGOLD

That's the spirit, Dew... Lou... red one! Just be careful, if they get wet they'll short circuit.

SCROOGE

I never thought I'd hear you give safety warnings, Glomgold. You really are a new duck.

DUCKTALES 11.

GLOMGOLD

Isn't it great? I've got to go back to my vault and take care of some business... things. Have fun!

Glomgold leaves. Once he's gone, Huey approaches Scrooge.

HUEY

Are you sure about this?

Scrooge grabs a FLOATIE and jumps in the Lazy River.

SCROOGE

It seems okay to me. Try to have fun. Go see what Launchpad's up to.

HUE

I think he's still trying to park.

CUT TO:

INT. PARKING GARAGE - DAY

Launchpad studies a MAP as he traverses through a parking garage that functions like an M.C. Escher lithograph.

LAUNCHPAD

Okay, this section is for compact cars with electric motors. I need to go to the Seahorse Garage, Level 3T, Indigo Section.

Launchpad drives away, hitting cars and defying physics.

CUT BACK TO:

EXT. LAZY RIVER - DAY

As we left them.

SCROOGE

Until he gets here, why don't you grab a floatie and enjoy the water? I'll keep my eyes peeled for anything suspicious.

Scrooge floats away and immediately falls asleep.

DUCKTALES 12.

HUEY

(to himself)

Let's just try to have a nice time at a fun waterpark... owned by your attempted murderer.

Huey takes a deep breath. He goes to get a floatie, but a gaggle of LITTLE KIDS run past him and take the last ones.

HUEY (CONT'D)

Halt! Stop! Slow down! I am a highly respected Junior Woodchuck!

LITTLE KID #1

Who made you queen of the waterpark?

The little kids run away with the rest of the floaties.

HUEY

King! I would be a king, thank you!
 (sighs)

Well, I'm sure there's more floaties around here somewhere.

Huey looks around and sees the LIFEGUARD OFFICE.

HUEY (CONT'D)

Aha! A lifeguard will know where I can find one.

INT. LIFEGUARD OFFICE - DAY

Huey walks into the dimly lit hallway that leads to the lifeguard office.

HUEY

H-hello? This lighting is suspiciously sinister...

As Huey gets closer to a doorway, he hears a group talking.

HUEY (CONT'D)

Huh?

He slows down and peers into the doorway. There's trio of lifeguards--CHAD, CHET, and CHAZ--having a meeting.

CHAD

...and make sure they don't touch any water, dudes. If they do, the boss is gonna be, like, real mad.

(MORE)

DUCKTALES 13.

CHAD (CONT'D)

Just stay on autopilot and we should be good. And be at your stations at, like, 2 o'clock sharp.

CHET

Sounds dope.

CHAZ

Sick.

HUEY

(to himself)

Who can't go near the water? Why would Glomgold get mad about that?

CHET

You think we got time for a round of cornhole?

CHAD

Sure, dude. I'm getting kinda hungry, though.

Chad heads toward the door. Huey doesn't know where to go.

CHAD (CONT'D)

Can I help you, little guy?

HUEY

Uh, I was just looking for a pool floatie. They were all out.

The lifeguard stares him down. A long, tense moment.

LIFEGUARD

Oh, word. We have an extra.

Chad hands him a floatie. Huey speed walks away.

HUEY

Something weird's going on...

END ACT ONE

DUCKTALES 14.

ACT TWO

EXT. LAZY RIVER - DAY

Uncle Scrooge is floating down the river, still asleep. Huey catches him and shakes him off his floatie.

HUEY

Uncle Scrooge! Wake up!

Uncle Scrooge falls into the water, alarmed.

UNCLE SCROOGE

Hey! What's the meaning of this?!

HUEY

Uncle Scrooge, I think Glomgold has a secret plan!

UNCLE SCROOGE

Really?

(looks around) What do you know, boy?

HUEY

(fast, rambling)

I heard these lifeguards talking about not letting someone near the water, which is weird at a waterpark. And if they do go near the water, that their boss would be mad. And then they were talking about being at their stations and I think they're up to something!

UNCLE SCROOGE

Plenty of people can't go in the water. Infants, for one. And I'd be mad too if babies were doin' their business on my waterslides.

HUEY

But what about the stations?

UNCLE SCROOGE

They have shifts, boy. Now can you just enjoy the waterslides and bask in the knowledge that I beat Glomgold once and for all?

DUCKTALES 15.

HUEY

But the lighting was suspicious! Trust me!

UNCLE SCROOGE

Let your guard down, kiddo!

Uncle Scrooge floats away, out of sight.

HUEY

(to himself)

Alright, try to let your guard down. Try to let your guard...

Chad and Chet walk by eating plate of chili cheese fries. Chad drops a fry on his lifeguard uniform.

CHAD

Shoot! I got a stain on my shirt.

CHET

Chill, man. There's like a million extras in the storage closet.

Huey spots a door labeled "STORAGE," just across the lazy river.

HUEY

Or maybe I need to guard up.

EXT. SNACK BAR - DAY

Right next to the snack bar, Louie has set up a makeshift SODA STAND. It has a big sign that reads "\$3 SODA."

LOUIE

Soda! Get your soda!

CASHIER

Uh, what are you doing?

LOUIE

You tried to rip me off, so I'm gonna rip you off! I bought all the soda from the vending machine outside and I'm gonna sell it at half the price you are. After all, (imitating him)

"It's just business."

CASHIER

Do you have a vendor's license?

DUCKTALES 16.

LOUIE

This is Atlantis. Maritime law, baby. No need for licenses here.

CASHIER

I don't know if it works like--

A LITTLE GIRL goes up to the snack bar counter.

LITTLE GIRL

One can of Pep, please.

CASHIER

That'll be six dollars.

LOUIE

Y'know, when I was your age, I too was foolish with my money.

LITTLE GIRL

Huh? Who you callin' a fool?

LOUIE

Oh you're no fool, that I can tell. But it is pretty foolish to pay six dollars for a soda when you could buy the same thing from me at half the price.

LITTLE GIRL

Half-priced? I quess you're right.

The little girl goes to Louie and forks over her cash, which Louie gladly takes. A PASSERBY notices this transaction.

PASSERBY

Wow, half-price? Don't mind if I do!

A CROWD starts to form at Louie's stand. Louie flashes the cashier a smug smile.

EXT. WATERSLIDE POOL - DAY

Dewey FLIES out of a waterslide and into the pool. A lifeguard puts a CHARM on his bracelet for braving the slide.

DEWEY

That's six. Halfway there! I'm gonna be king of Atlantis in no--

DUCKTALES 17.

WHACK! Webby comes out of the slide and hits Dewey in the back of the head, knocking him into the pool. She goes to help him out of the water, not knowing it's Dewey.

WEBBY

Oh my goodness, I'm so sorry!

Dewey stands back up.

WEBBY (CONT'D)

Dewey! Phew! I thought I hit a stranger right on their head!

DEWEY

Nope, just hit me right on my head. (shakes it off)

But that's fine. Soon I'll have a crown to protect me.

WEBBY

Ooh, how many charms do you have?

DEWEY

Oh y'know, not too many... just SIX!

WEBBY

That's great! You've almost caught up.

DEWEY

Yeah, well some people are born for this and-- wait, what did you say?

Webby receives her CHARM from a lifeguard.

WEBBY

With this charm, I've got eight.

DEWEY

Oh.

WEBBY

Just four more to go!

The two make their way out of the pool onto dry land.

DEWEY

Y'know, I think they do surf lessons in the wave pool. Haven't you always wanted to learn? DUCKTALES 18.

WEBBY

Yeah, maybe we can check it out once we're done with the slides.

DEWEY

Actually, I think they're happening in a couple minutes. We should head over and see.

WEBBY

But what about the crown? Don't you want to be king of Atlantis?

DEWEY

We can get back to that. Or maybe we just stop now and call it a tie.

WEBBY

A tie? But I have two more charms than you. Wait a second, you just don't want to lose!

DEWEY

What? No, I would totally beat you. It's just, y'know, there's so much other stuff to do, and um...

WEBBY

Dewford Dingus Duck, you aren't getting off that easy! Come on, you're gonna lose fair and square.

Webby grabs Dewey by the hand and runs off to go on another slide.

DEWEY

Um, well, I wasn't even trying before. Prepare to bow down to your rightful king!

Dewey lets go of Webby's hand and runs ahead. The two laugh as the competition heats up.

EXT. STORAGE CLOSET - DAY

Huey steps out of the storage closet in a baggy LIFEGUARD UNIFORM that keeps sliding off his shoulders. He tries to act casually, but looks terribly unnatural.

He walks past a BOY EATING ICE CREAM and Huey sticks his fingers in his vanilla cone, smearing the ice cream on his bill like zinc on a lifeguard's nose.

DUCKTALES 19.

Huey struts oddly, but with confidence as he heads into the belly of the beast.

INT. LIFEGUARD OFFICE - DAY

Chad, Chet, and Chaz are hanging out. Chaz has a mysterious device that looks like a souped-up video game CONTROLLER.

CHET

And that's why I think if the leaders of every country got together and played cornhole, we'd have world peace. Cornhole is the ultimate healing force in... Are you even paying attention?

CHAZ

Sorry, just trying to figure out this controller. It's crazy, man.

Huey struts into the room.

HUEY

Greetings, fellow lifeguards. What a great day for lifeguarding and doing lifeguard things.

The trio gives him a blank stare.

HUEY (CONT'D)

I mean... what's up, bros?

CHAD

Nothing much, man. What's up with you?

HUEY

Oh, y'know. Just guardin'. (to #3)

Hey dude, what's that you got there?

CHAZ

Don't you remember from orientation? This controls the--

CHAD

Wait. What's your name? I haven't seen you around here before.

HUEY

My name? It's uh... Mike. Mike Lard. Mike Lard the lifeguard.

DUCKTALES 20.

CHAD

Okay, Mike. Well, I'm Chad.

CHET

I'm Chet.

CHAZ

Chaz.

CHAD

Where's your station, bro?

HUEY

The waterslide. The big one with the water and slides and stuff.

Chad looks out the window at a slide with a sign that reads, "THE BIG ONE! WITH THE WATER AND SLIDES AND STUFF!"

CHAD

Dope.

CHAZ

You wanna see the controller, Mike?

HUEY

Yeah, uh, dude.

Chaz hands him the controller, which Huey closely examines.

CHAZ

Just be, like, super careful. We gotta use them soon so we can pull off the boss's plan.

HUEY

Plan?

CHAZ

Yeah, I mean, they'll be on autopilot most of the time but we gotta turn 'em on and off. And we're supposed to take control in case they get close to--

A bead of ice cream drips onto the controller. Chaz takes it back and wipes it off.

CHAZ (CONT'D)

You can't get any moisture on the controller or it could short circuit. Wait a second...

(sniffs controller)

...this smells like ice cream.

DUCKTALES 21.

CHET

That's weird.

HUEY

Uh, I can explain!

Huey's lifeguard shirt slips off his shoulders.

CHAD

Why's your shirt so big on you?

HUEY

Y'know what I just realized I left my uh... oven on. My lifeguard oven... Okay, see ya!

Huey RUNS out of the office, narrowly avoiding being caught.

CHAD

Huh. Weird dude.

EXT. SNACK BAR - DAY

With a MOB surrounding him, and the snack bar cashier seething, Louie hands a soda can to a customer.

LOUIE

And that was my last can. Sorry everyone!

CROWD

Awww!

CASHIER

Wait, I still have soda! Plenty of it for everyone!

LITTLE GIRL

Six dollar soda? Yuck!

The crowd disperses as Louie counts his money.

LOUIE

Wow, I made quite a profit. How's your day going, buddy?

CASHIER

(wells up)

That's it! We are closed!

The cashier shuts all the service windows of the snack bar. Louie can hear his muffled weeping.

DUCKTALES 22.

LOUIE

Sheesh, it's just business.

Huey, still running far away from the lifeguards, runs straight into Louie's stand, knocking everything over.

HUEY

Whoa!

LOUIE

Oh hey, Huey. Thanks for breaking that down for me.

HUEY

Louie! I'm so glad I found you! Glomgold's planning something and the lifeguards are in on it! We've got to find a way to stop them!

LOUIE

Sounds bad. But first, lemme just put my money somewhere safe. Aw, but the lockers are all the way at the entrance.

HUEY

Ugh! Come on I'll go with you, hurry!

LOUIE

Fine.

Huey and Louie run off to the locker area.

EXT. RACING WATERSLIDES - DAY

Webby barrels down one track of a DUELING WATERSLIDE. On the other track, Dewey slides down. The two tracks get close enough for them to talk to one another.

DEWEY

Looks like I caught up to you.

WEBBY

Only because I had to go to the bathroom!

DEWEY

Yeah, and you coated yourself in soap so you'd slide faster.

The water around Webby FOAMS UP like a bubble bath.

DUCKTALES 23.

WEBBY

I don't know what you're talking about.

SPLASH! The two ducks land in the pool. They stick out their wrists and the lifeguards each give them a charm.

WEBBY (CONT'D)

All that's left is Po-Siide-On's Plunge of Doom.

The two stare at the enormous attraction that dwarfs any structure around it.

DEWEY

Long live the king!

Dewey races off to the slide with Webby right behind him.

EXT. PO-SLIDE-ON'S PLUNGE OF DOOM - DAY

Webby and Dewey are about to go up the spiral staircase to the slide when a SECURITY GUARD stops them.

SECURITY GUARD

Sorry, she's down for maintenance. Riders have been flying off all day. It's too dangerous to ride.

DEWEY

What?! Grrrr....

Dewey stomps off in a huff. Webby looks around, sneaks around the security guard, and climbs onto the staircase. Dewey catches her.

DEWEY (CONT'D)

(whispers)

Webby, what are you doing?!

WEBBY

I'm getting that crown!

Webby runs up the stairs. Dewey takes a moment to deliberate, but soon climbs up the stairs and races her to the top.

EXT. LOCKER AREA - DAY

Huey arrives at the locker area.

DEWEY

Okay, just gotta find our locker...

DUCKTALES 24.

ZOOM OUT to see 3 long walls containing hundreds of identical lockers.

HUEY

I don't have time for this!
 (checks watch)
It's 2 o'clock! Their plan
starts...
 (feels ground shake)
NOW!

The boys turn and see the 3 WALLS OF LOCKERS lift off the ground with GIANT MECHANICAL LEGS. These are the LOCKERBOTS.

HUEY (CONT'D)
That's why most of the park's
budget went to robots. Glomgold
must be using them to steal stuff
from everyone in the park!

Huey runs away. Louie starts filming them on his PHONE.

LOUIE

No way, these things are awesome!

The Lockerbots start walking away. One of them nearly steps on Louie.

LOUIE (CONT'D)
On second thought, let's go get
Uncle Scrooge.

END ACT TWO

DUCKTALES 25.

ACT THREE

EXT. LAZY RIVER - DAY

Scrooge floats down the lazy river, talking to another PARK GUEST.

SROOGE

I mean, water's nice. But have you ever swam in a pool of gold coins?

Huey and Louie run to Uncle Scrooge, SCREAMING.

LOUIE

Uncle Scrooge!

SCROOGE

What is it this time, Huey?

Louie holds his phone up to Scrooge, showing the Lockerbots.

HUEY

The lockers are giant robots stealing everyone's stuff!

LOUIE

Lockerbots!

SCROOGE

(shocked)

I owe you a big apology, Huey.

HUEY

What do we do?

SCROOGE

What else do you know about their plan?

HUEY

The lifeguards had these crazy controllers. I think they're using them to control the Lockerbots.

SCROOGE

Look!

Scrooge points to Chad, Chet, and Chaz at different spots in the park. Each one is using a controller to move the Lockerbots out of the park.

DUCKTALES 26.

SCROOGE (CONT'D)

Those lifeguard chairs were suspiciously tall so they could see Lockerbots from far away and move them to Glomgold's vault!

HUEY

And the lockers were so far from the rest of the park so no one would notice them leaving with everyone's stuff.

LOUIE

And Glomgold... is bad!

SCROOGE

Each one of us needs to go to a lifeguard, seize the controller, and turn the Lockerbots off. Can you do that?

LOUIE

On it!

Louie runs off.

SCROOGE

And Huey?

HUEY

Yeah?

SCROOGE

I should have trusted you. Now go get that controller!

HUEY

Thanks, Uncle Scrooge!

EXT. PO-SLIDE-ON'S PLUNGE OF DOOM - DAY

Webby and Dewey get to the top of the stairs, still neck and neck. They RUN, DIVE, TACKLE, and DODGE each other to be the first on the slide.

DEWEY

I'm gonna be the king!

WEBBY

Y'know, technically, you can't be the king of anything 'cause Huey's older than you! You'd just be a wee little prince!

DUCKTALES 27.

Webby DIVES past Dewey and onto the slide. Dewey goes after her.

EXT. CHAD'S STATION - DAY

Scrooge sneaks behind Chad and uses his CANE to KNOCK the controller out of his hands.

CHAD

Ah! An old geezer!

SCROOGE

Mind if I try?

Scrooge reaches for the controller but is cut off by Chad's RESCUE TUBE.

SCROOGE (CONT'D)

A fighter, eh? En gard!

With Scrooge's cane and Chad's rescue tube as swords, they engage in a swashbuckling duel.

EXT. CHET'S STATION - DAY

Huey, in his lifeguard attire, taps CHET on the shoulder.

HUEY

Hey, dude. Your shifts, like, over.

CHET

Huh? Oh, Mike Lard the lifeguard.
I'm kinda in the middle of
something.

He tries to peer over Huey, who's blocking his view.

HUEY

No, it's uh... an emergency!

CHET

(suspicious)

What kind of emergency?

HUEY

A kid is drowning!

CHET

Someone else can take care of it.

DUCKTALES 28.

HUEY

Oh but there's also a shark in the pool and he's eating everyone!

CHET

Sick. Take a pic for me.

HUEY

Um, there's a broken, uh, cornhole board. It's a cornhole... emergency!

CHET

A cornhole emergency?

Chet stares Huey down. A long, tense moment.

CHET (CONT'D)

I knew this day would come. Thank you, Mike Lard.

Chet hands over the controller. Huey shuts down the first Lockerbot.

HUEY

That's one down.

Huey notices Chet's WALKIE TALKIE. He picks it up.

HUEY (CONT'D)

(into walkie talkie)

Uncle Scrooge? Can you hear me?

EXT. CHAD'S STATION - DAY

Scrooge and Chad continue to battle. Scrooge picks up the walkie talkie, still fighting with his other hand.

SCROOGE

(into walkie talkie)

Ay, lad! A little busy, though.

Chad nearly hits him. As Scrooge backs up, he steps on the controller, crushing part of it. Distracted by this, Chad pauses and Scrooge KNOCKS him down into the pool.

SCROOGE (CONT'D)

There! Who's the geezer, now?

EXT. CHAZ'S STATION - DAY

Louie approaches Chaz's station, clutching his wad of cash.

DUCKTALES 29.

LOUIE

Hey, lifeguard guy!

CHAZ

Huh?

LOUIE

I'll give you this money if you throw me your controller.

CHAZ

(beat)

Okay.

Chaz throws him the controller and Louie reluctantly gives him the money. Louie shuts off the second Lockerbot.

LOUIE

That was easy.

EXT. CHAD'S STATION - DAY

Scrooge picks up the busted controller he stepped on.

SCROOGE

(into walkie talkie)

Uh, Huey? I may have accidentally broken the controller. I can't turn it off.

Scrooge fiddles with the off switch, but can still see the Lockerbot moving out of the park.

EXT. CHET'S STATION - DAY

HUEY

(into walkie talkie)
There should be an autopilot

button. Can you turn that off?

EXT. CHAD'S STATION - DAY

Scrooge manages to turn autopilot off, but the Lockerbot keeps moving.

UNCLE SCROOGE

I can change the direction it goes in but it keeps moving. The controls are all messed up.

DUCKTALES 30.

HUEY

We'll have to force it to turn off.

Huey looks around, trying to think. He spots the animatronics from the lazy river and has an epiphany.

HUEY (CONT'D)

(to himself)

They can't go near water, they'll short circuit!

(into walkie talkie)

Use the left stick and head toward the wave pool.

UNCLE SCROOGE

What? There's all those people there! I'll move it somewhere else.

HUEY

Move it to the wave pool and--

The ice cream on Huey's bill drips onto the walkie talkie, breaking it.

HUEY (CONT'D)

No! It's broken! Stupid ice cream!

Huey signals to Scrooge, who can no longer hear him. Scrooge stares at the controller.

UNCLE SCROOGE

I'll have to trust you. To the wave pool.

Uncle Scrooge uses the left stick to move the Lockerbot.

EXT. PO-SLIDE-ON'S PLUNGE OF DOOM - DAY

Dewey and Webby race down going forwards, sideways, upsidedown, and backwards at incredible speeds. First place is unclear, as they keep pulling ahead of each other.

The two ducks look ahead and see the slide ends in a ramp upward like a ski jump.

DEWEY

This must be the part that was sending people flying!

WEBBY

Bring it on, baby!

DUCKTALES 31.

Dewey and Webby TAKE OFF, getting huge air. Like skipping stones they skim across the pool, but their speed is too great and they go past the water and onto the cement, where they're headed straight for the pedestal holding the crown.

Dewey slows himself down to a halt mere feet before hitting it, but Webby goes the extra distance. She closes her eyes, bracing herself for impact, and HITS the pedestal, knocking it over and sending the crown FLYING.

It lands on Webby's head. Feeling it's weight, she opens her eyes and realizes she is the Queen of Atlantis.

WEBBY (CONT'D)

I did it? I did it! I'm the queen!

DEWEY

Congratulations. You deserve it.

WEBBY

(playfully)

All hail the Queen of Atlantis!

The crowd in the wave pool overhear her. The little kid who took the last floatie from Huey turns to his friends.

LITTLE KID

Oh, someone made her queen of the waterpark. Rules are rules!

Everyone bows down to Webby.

CROWD

All hail the Queen of Atlantis!

WEBBY

Wow. They take this queen stuff really seriously.

Huey runs over in a panic.

HUEY

Webby! Dewey! Get out of here, quick! A giant robot's coming!

DEWEY

(to Webby)

Weirder things have happened to us.

Dewey and Webby run away. Huey turns to the wave pool crowd.

DUCKTALES 32.

HUEY

Everyone! There's a giant robot coming and you need to get out or you'll be electrocuted.

LITTLE KID

Ugh, this guy again.

HUEY

Please, I'm trying to save you!

LITTLE KID

I paid good money to be here and no one can make me leave!

The crowd agrees.

EXT. CHAD'S STATION - DAY

Scrooge nervously holds the left stick as the Lockerbot gets closer to the wave pool.

SCROOGE

Come on, boy. Get those people out of there.

EXT. WAVE POOL - DAY

The crowd MOANS. Webby, still within earshot, runs back.

WEBBY

As Queen of Atlantis I command you all to vacate the wave pool!

Beat.

CROWD

Okay./Alright./She's the boss.

Everyone exits the pool and follows Webby to safety.

The ground shakes. The Lockerbot is right behind Huey, who runs out of the way, just in the nick of time.

The Lockerbot takes two steps in to the water, stops in its place and starts sparking.

HUEY

We did it!

The Lockerbot starts shaking and smoking.

DUCKTALES 33.

HUEY (CONT'D)

Uh oh. Take cover!

BOOM! The Lockerbot EXPLODES and people's belongings are sent flying, but land safely on the ground. The parkgoers sort through everything.

CROWD

My wallet!/My car keys!/My collection of vintage porcelain clowns!

The Junior Woodchuck Guidebook falls right into Huey's hands. He smiles. Scrooge, Webby, Dewey, and Louie regroup.

SCROOGE

Huey, I should have trusted you from the get-go. Next time, I'll listen.

HUEY

Thanks. I'm just glad everyone's safe and we can all go home.

WEBBY

Yes, the Queen of Atlantis would like to go back to her castle.

DEWEY

Hey, Launchpad never showed up. I hope he's okay.

CRASH! Launchpad drives through a nearby wall.

LAUNCHPAD

(consulting map)

Dang it! I thought for sure this was the Orange Starfish Tunnel to get to the Octopus lot.

(looks up)
Oh hey, Mr. McD!

SCROOGE

Launchpad, we're going home. But I've got to make a quick stop first.

EXT. GLOMGOLD'S VAULT - DAY

Glomgold waits outside of his hideously tacky vault.

DUCKTALES 34.

GLOMGOLD

Those Lockerbots should be here by now. I'll give Chad a call.

Glomgold picks up his phone and scrolls through his contacts. A Lockerbot sneaks up on one side of him, Huey on another. Just when Glomgold looks up, Huey SHOVES him in a locker.

GLOMGOLD (O.S.) (CONT'D) Get me out of here this instant! This is junior high all over again!

The rest of the family comes out of hiding to enjoy a bit of schadenfreude. Scrooge controls the Lockerbot, making it run, turn, and shake.

SCROOGE

That's what ya get, Glomgold!

GLOMGOLD (O.S.)

McDuck, stop this thing!

HUEY

Can I try, Uncle Scrooge?

Scrooge hands him the controller.

SCROOGE

I think I can trust you with it.

Huey makes the Lockerbot run laps and jump up and down. Everyone laughs as Glomgold gets his just desserts.

FADE OUT.

END OF EPISODE